



PE: ELG (PD)										
Children at the expected level of development will:										
Negotiate space and obstacles safely, with consideration for themselves and others										
Demonstrate strength, balance and coordination when playing										
Move energetically such as running, jumping, dancing, hopping, skipp	Move energetically such as running, jumping, dancing, hopping, skipping and climbing									
3-4 years	In Reception									
<ul> <li>Can use scooters, trikes or bikes.</li> <li>Goes up steps/apparatus using alternate feet.</li> <li>Can skip, hop and stand on one leg.</li> <li>Can hold a pose like a statue.</li> <li>Can use large-muscle movements e.g. wave a flag or streamers.</li> <li>Takes part in some group activities which they make up for themselves or in teams.</li> <li>Can remember sequences and patterns of movement related to music.</li> <li>They can decide how they travel along apparatus.</li> <li>Works with others to manage large items e.g. carrying a plank with a friend.</li> </ul>	<ul> <li>Uses their core muscles to achieve good posture sitting on the floor/at a table.</li> <li>Demonstrates the ability to roll, crawl, walk, jump, run, hop, skip and climb.</li> <li>Can carry things up and down different levels.</li> <li>Can balance and move on a range of surfaces e.g. grass, earth, bark chippings.</li> <li>Demonstrates the ability to lift, carry, push, pull, construct, stack and climb.</li> <li>Can describe movement and directionality using vocabulary.</li> <li>Begins to more with control and grace.</li> <li>Can spin, rock, tilt, fall, slide and bounce.</li> <li>Uses a range of movements to move with fluency and ease.</li> <li>Can confidently and safely use a range of large and small apparatus both inside and outside.</li> <li>Is able to throw and catch a ball.</li> <li>Can bat and aim.</li> <li>Demonstrates precision and accuracy when using a ball.</li> </ul>									





	PE: End of Key Stage One National Curriculum Expectations and Development Matters									
Gymnastics Dance		Attack, Defend, Shoot	Send and Return	Hit, Catch, Run	Run, Jump, Throw					
•	<ul> <li>S1:</li> <li>Become increasingly confident in fundamental agility, balance and co- ordination in relation to gymnastic activity.</li> <li>Use simple movement patterns.</li> </ul>	<ul> <li>KS1:</li> <li>Become increasingly competent and confident in fundamental basic ABC in relation to dance activity.</li> <li>To perform a simple movement pattern (motif) in a given formation.</li> </ul>	<ul> <li>KS1:</li> <li>Master basic movements including running and jumping participate in team games, developing simple tactics for attacking and defending</li> <li>They should be able to engage in competitive (both against self and against others) and cooperative physical activities, in a range of</li> </ul>	<ul> <li>KS1:</li> <li>Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility.</li> <li>They should be able to engage in competitive (both against self and against others) and co- operative physical</li> </ul>	<ul> <li>KS1:</li> <li>Master basic movements including running, jumping, throwing and catching and begin to apply these in a range of activities.</li> </ul>	<ul> <li>KS1:</li> <li>Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.</li> </ul>				
			increasingly challenging situations.	activities, in a range of increasingly challenging situations.						





Year Group	Fundamental Skills	Dance	Games	Body Management	Outdoor Adventurous Activities	Social, Emotional and Thinking			
EYFS (Nursery and Reception)	<ul> <li>Run and stop with some control.</li> <li>Explore skipping as a travelling action.</li> <li>Jump and hop with bent knees.</li> <li>Throwing larger balls and beanbags into space.</li> <li>Balance whilst stationary and on the move.</li> <li>Change direction at a slow pace.</li> <li>Explore moving different body parts together.</li> </ul>	<ul> <li>Copy basic body actions and rhythms.</li> <li>Choose and use travelling actions, shapes and balances.</li> <li>Travel in different pathways using the space around them.</li> <li>Begin to use dynamics and expression with guidance.</li> <li>Begin to count to music.</li> </ul>	<ul> <li>Drop and catch with two hands.</li> <li>Move a ball with feet.</li> <li>Throw and roll a variety of beanbags and larger balls to space.</li> <li>Kick larger balls to space.</li> <li>Stop a beanbag or large ball sent to them using hands.</li> <li>Attempt to stop a large ball sent to them using feet.</li> <li>Hit a ball with hands.</li> <li>Run and stop when instructed.</li> <li>Move around showing limited awareness of others.</li> <li>Make simple decisions in response to a situation.</li> </ul>	<ul> <li>Create shapes showing a basic level of stillness using different parts of their bodies.</li> <li>Begin to take weight on different body parts.</li> <li>Show shapes and actions that stretch their bodies.</li> <li>Copy and link simple actions together.</li> </ul>	<ul> <li>Follow simple instructions.</li> <li>Share their ideas with others.</li> <li>Explore activities making own decisions in response to a task.</li> <li>Make decisions about where to move in space.</li> <li>Follow a path.</li> <li>Begin to identify personal success.</li> </ul>	<ul> <li>Social</li> <li>Take turns.</li> <li>Learn to share equipment with others.</li> <li>Share their ideas with others.</li> <li><u>Emotional</u></li> <li>Try again if they do not succeed.</li> <li>Practise skills independently.</li> <li>Confident to try new tasks and challenges.</li> <li><u>Thinking</u></li> <li>Begin to identify personal success.</li> <li>Choose own movements and actions in response to simple tasks e.g. choosing to travel by skipping.</li> <li>Begin to provide simple feedback saying what they liked or thought was good about someone else's performance.</li> </ul>			
Reception Key Vocabulary: Anchor - jump, roll, shape, copy, dance, twist, turn, beat, copy, speed, climb, step, feet, one foot, stop, reach, stretch, crawl, jump, roll, hands, feet, roll, slide, low, freeze, forwards, backwards, sideways, fast, slow, stand, touch, move, arms, legs, skip, games, moving, rope Goldilocks - balance, pattern, direction, repeat, perform, extend, weight, slither, pause, prepare									
Step-on - apparatus, dominant hand,									
Year One	<ul> <li>Attempt to run at different speeds showing an awareness of technique.</li> <li>Begin to link running and jumping movements with some control.</li> </ul>	<ul> <li>Copy, remember and repeat actions.</li> <li>Choose actions for an idea.</li> <li>Use changes of direction, speed and levels with guidance.</li> </ul>	<ul> <li>Drop and catch a ball after one bounce on the move.</li> <li>Move a ball using different parts of the foot.</li> </ul>	<ul> <li>Perform balances making their body tense, stretched and curled.</li> <li>Take body weight on hands for short periods of time.</li> </ul>	<ul> <li>Follow instructions.</li> <li>Begin to work with a partner and a small group.</li> <li>Understand the rules of the game and suggest</li> </ul>	KS1: Social • Encourage others to keep trying. • Talk to a partner about their ideas and take			





Jump, leap and hop and	<ul> <li>Show some sense of dynamic</li> </ul>	•	Throw and roll	•	Demonstrate poses and	ideas to solve simple	turns to listen to each
choosing which allows	and expressive qualities.		towards a target with		movements that	tasks.	other.
them to jump the	<ul> <li>Begin to use counts.</li> </ul>		some varying		challenge their	<ul> <li>Copy a simple</li> </ul>	<ul> <li>Work with a partner a</li> </ul>
furthest.			techniques.		flexibility.	diagram/map.	small group to play
<ul> <li>Throw towards a target.</li> </ul>		•	Kick towards a	•	Remember, repeat and	<ul> <li>Identify own and others'</li> </ul>	games and solve
Show some control and			stationary target		link simple actions	success.	challenges.
balance when travelling		•	Catch a beanbag and a		together.		
at different speeds.			medium-sized ball.		0		Emotional
Begin to show balance		•	Attempt to track balls				<ul> <li>Show determination t</li> </ul>
and co-ordination when			and other equipment				continue working ove
changing direction.			sent to them.				longer period of time.
Use co-ordination with		•	Strike a stationary ball				<ul> <li>Determined to complete</li> </ul>
and without equipment.			using a racket.				the challenges and ta
		•	Run, stop and change				set.
			direction with some				<ul> <li>Explore skills</li> </ul>
			balance and control.				independently before
		•	Recognise space in				asking for help.
			relation to others.				<ul> <li>Confident to share</li> </ul>
		•	Begin to use simple				ideas, contribute to c
			tactics with guidance.				discussion and perfor
			0				in front of others.
							Thinking
							<ul> <li>Make decisions when</li> </ul>
							presented with a sim
							challenge. E.g. move
							an open space toward
							goal.
							<ul> <li>Begin to select and</li> </ul>
							apply skills to use in a
							variety of differing
							situations. E.g. choos
							to use a balance on the
							bottom on a wider pi
							of apparatus.
							<ul> <li>Provide feedback</li> </ul>
							beginning to use key
							words from the lessor

Anchor - spin, bench, twist, dance, step, space, levels, speed, rolling, throw, bowl, catch, stop, roll, net, hit, stop, backwards, skipping, straight, jumping

Goldilocks – rock, strength, beat, sequence, heart rate, strike, distance

Step-on - take off, land, moving on, moving off, moving under, apparatus, canon





Year Two	Show balance and	<ul> <li>Copy, remember and repeat a</li> </ul>	<ul> <li>Dribble a ball with two</li> </ul>	Perform balances on	Follow instructions	KS1:
	coordination when	series of actions.	hands on the move	different body parts with	accurately.	Social
	running at different	<ul> <li>Select from a wider range of</li> </ul>	Dribble a ball with some	some control and	Work co-operatively with	<ul> <li>Encourage others to</li> </ul>
	speeds.	actions in relation to a	success, stopping it when	balance.	a partner and a small	keep trying.
	Link running and jumping	stimulus.	required.	Take body weight on	group, taking turns and	<ul> <li>Talk to a partner about</li> </ul>
	movements with some	<ul> <li>Use pathways, levels, shapes,</li> </ul>	<ul> <li>Throw and roll towards a</li> </ul>	different body parts, with	listening to each other.	their ideas and take
	control and balance.	directions, speeds and timing	target using varying	and without apparatus.	Try different ideas to	turns to listen to each
	Show hopping and	with guidance.	techniques with some	Show increased	solve a task.	other.
	jumping movements with	<ul> <li>Use mirroring and unison</li> </ul>	success.	awareness of extension	Follow and create a	<ul> <li>Work with a partner and</li> </ul>
	some balance and	when completing actions with	<ul> <li>Show balance when kicking</li> </ul>	and flexibility in actions.	simple diagram/map.	small group to play
	control.	a partner.	towards a target.	• Copy, remember, repeat	Understand when a	games and solve
	Change technique to	<ul> <li>Show a character through</li> </ul>	• Catch an object passed to	and plan linking simple	challenge is solved	challenges.
	throw for distance.	actions, dynamics and	them, with and without a	actions with some	successfully and begin to	U U
	Show control and balance	expression.	bounce.	control and technique.	suggest simple ways to	Emotional
	when travelling at	<ul> <li>Use counts with help to stay</li> </ul>	<ul> <li>Move to track a ball and</li> </ul>	,	improve.	Show determination to
	different speeds.	in time with the music.	stop it using feet with			continue working over a
	Demonstrates balance		limited success.			longer period of time.
	and co-ordination when		<ul> <li>Strike a ball using a racket</li> </ul>			• Determined to complete
	changing direction.		<ul> <li>Run, stop and change</li> </ul>			the challenges and tasks
	Perform actions with		direction with balance and			set.
	increased control when		control.			Explore skills
	co-ordinating their body		<ul> <li>Move to space to help</li> </ul>			independently before
	with and without		score goals or limit others			asking for help.
	equipment.		scoring.			<ul> <li>Confident to share</li> </ul>
			<ul> <li>Use simple tactics.</li> </ul>			ideas, contribute to class
						discussion and perform
						in front of others.
						Thinking
						<ul> <li>Make decisions when</li> </ul>
						presented with a simple
						challenge. E.g. move to
						an open space towards
						goal.
						<ul> <li>Begin to select and</li> </ul>
						apply skills to use in a
						variety of differing
						situations. E.g. choose
						to use a balance on their
						bottom on a wider piece
						of apparatus.
						Provide feedback
						beginning to use key
						words from the lesson.





Year Two Key Vocabulary: Anchor - turn, spin, speed, fast, slow, rock, balance, shapes, start, finish, group, feeling, attack, send, receive, pitch, play, hit, throw, forehand, backhand, bounce, drop, racquet, catch, field, running, speed, awareness, power, fast, slow, medium Goldilocks - rhythm, direction, huddle, flying, aim, underarm, over arm, forehand, backhand Step-on - musicality, bowler We have broken the KS1 progression into Year One and Year Two. However, there will be children in Year One who will need challenging and children in Year Two will be working at a lower level. Curriculum coverage (Get Set 4 PE): Nurserv Autumn 1 – Introduction to PE (Unit 1) Autumn 2 – Fundamentals (Unit 1) Year 1 Year 2 **Spring 1** – Gymnastics (Unit 1) Autumn 1 – Fundamentals Autumn 1 – Fundamentals Spring 2 – Dance (Unit 1) Yoga Ball skills Summer 1 – Games (Unit 1) Autumn 2 – Gymnastics Autumn 2 – Fitness **Summer 2** – Ball Skills (Unit 1) Ball skills **Gymnastics Sports Day Preparations** Spring 1 – Sending and receiving **Spring 1** – Sending and receiving Dance Dance Spring 2 – Target games Spring 2 – Yoga Fitness Invasion games Reception Summer 1 – Athletics Summer 1 – Athletics Autumn 1 – Introduction to PE (Unit 2) Invasion games Net and Wall Autumn 2 – Fundamentals (Unit 2) Summer 2 – Team building Summer 2 – Team building **Spring 1** – Gymnastics (Unit 2) Striking and fielding Striking and fielding Spring 2 – Dance (Unit 2) Summer 1 – Games (Unit 2) Summer 2 – Ball Skills (Unit 2)